

2025 Fall Ball Rules (Intermediate)

1. Ages: It is required that players participate in the division they are likely to participate in during the 2026 Spring season based on the 2026 Little League Age Chart. (11-13- there are no 10 year olds allowed at any time.)
2. Number of innings- 7. (LL rule 4.10)
3. Time limits
 - a. At the 2 hour mark the last inning is called.
 - b. Keep the game moving- coaches and umpires can and should control the tempo
4. Complete the game
 - a. All divisions will consider the game complete if the time limit is reached, called due to darkness or weather, or if mercy rule is reached.
5. Scoring limits
 - a. 5 runs maximum per inning except in the 7th inning. There will be no run limit for either team in the 7th inning for either team, but the maximum number of batters will be limited to the number of players in the lineup. The number of batters is based on the smaller lineup.
 - b. Mercy rule 4.e per LL rulebook
 - i. if after 4 innings (3 1/2)- if home is winning) one team is ahead 15 runs or more the manager with the least amount of runs shall concede the victory.
 - ii. If after 5 innings (4 1/2) one team has a lead of 10 or more the manager with the least shall concede.
 - iii. After 6 innings (5 1/2) if one team is ahead 8 or more runs
6. Batting
 - a. A continuous batting order shall be used.
7. Minimum playing time
 - a. 6 defensive outs
8. Bats
 - a. USA Bats only-must be stamped
9. Base running
 - a. Base runners may lead off.
 - b. Batter may attempt to advance to unoccupied 1st base on drop 3rd strike and may attempt to advance to 1st with 2 outs even if the base is occupied. (Rule 6.09b)
 - c. When there are 2 outs a pitcher or catcher may be substituted with a courtesy runner to speed up the game. The courtesy runner must be the last batted out.
10. Pitching
 - a. Maximum pitches allowed per game (60 pitches or 9 outs whichever comes first.)
 - i. These do not need to be rolled back when you report. 60 is not a threshold number.
 - b. Pitch count threshold days of rest rules for all divisions:

- i. Pitchers may finish pitching to a batter without penalty if he/she has reached the pitch count threshold during the at bat. (see Reg. VI.c)
- ii. Days of rest do not include the day they pitched.
 - 1. **66+:** 4 days of rest
 - 2. **51-65 pitches:** 3 days of rest
 - 3. **36-50 pitches:** 2 days of rest
 - 4. **21-35 pitches:** 1 day of rest
 - 5. **1-20 pitches:** 0 days of rest (can pitch the next day)
- c. A pitcher that throws 41 or more pitches in a game may not play catcher. Pitch reversion allowed.
- d. A player that catches 4 innings may not pitch.
 - i. Balks- 1 balk warning per pitcher per game.
 - ii. Walks- A pitcher upon hitting a third batter during a game, the pitcher will be immediately removed from the for the remainder of the game.

11. Player eligibility

- a. Pool players are allowed but only pitch for their team which they are rostered.
- b. Pool players are assigned as subs by the player agent and only when teams are below 9 players.
- c. AAA players are not allowed to sub and coaches may not request specific players.
- d. Players may not pitch in more than one game per day.

12. The 2025 Little League “blue book” will be followed unless noted in this document. NO LEAGUE “HOUSE RULES” AT ANY TIME ARE ALLOWED.

Manager & Coach conduct:

“The actions of players, managers, coaches, umpires and league officials must be above reproach. Any player, manager, coach, umpire, or league representative who is involved in a verbal or physical altercation, or an incident of unsportsmanlike conduct, at the game site or any other Little League activity is subject to disciplinary action by the local league board of directors.” section XIV Little League “Green Book.”

1. No manager, coach, player or parent should make calls for the umpire, make balk calls or attempt to distract a pitcher during game play.
2. All Coaches and Managers must complete a background check prior to being on the field, this includes all assistant coaches.
3. All Coaches and Managers must complete safety training and all required league training.
4. Managers are responsible for the conduct of all assistant coaches, players and team parents.
5. Crystal Lake Little League has a zero tolerance policy towards managers and coaches whose actions are abusive or threatening towards umpires, players, parents, coaches.
6. Managers that break the code of conduct, are subject to possible game suspension for the first offense. Any such action will be determined by the executive board and the division VP
7. Batting orders must be exchanged prior to the game start. Any player arriving after lineup exchange will be added to the bottom of the batting order. Failure to comply may result in forfeiture of the game.
8. Only managers may discuss any calls with the umpire. Assistant or non-managers who repeatedly ignore this rule can be ejected from the field of play by the umpire.
9. Any manager who is thrown out of a game for any reason is automatically suspended for the next game, which includes coaching at any other level until the next game is completed.
10. Managers who pitch players illegally, do not report pitch counts in a timely manner or otherwise break the manager's code of conduct are subject to a possible games suspension for a first offense. Any such action will be determined by the executive board and the division VP.
11. At no time should a manager, coach, parent or player challenge or otherwise publicly complain about an umpire's judgment calls. Balls, strikes, force plays, balks, leaving early, and fair/foul calls are examples of judgment calls. An interpretation of the rules may be challenged, but only by a manager with a copy of the rules and the other manager in a respectful conference with the umpire. Ignoring this rule or repeatedly breaking this rule can result in disciplinary action from the CLLL Board of Directors.
12. There will be no protested games allowed. All rules discrepancies must be discussed, and resolved, by both team managers and the umpire on the field when the issue is discovered.
13. Any manager not complying with the proper rest days of a pitcher will have to forfeit the current game & the coach/manager will have to serve a 1 game suspension.
14. : Pitch counts need to be entered into the system within 24 hours after the current game played. If the pitch count(s) are not entered into the system within 24 hours the coach/manager will have to serve a 1 game suspension.
15. Each team should have a designated pitch counter and should confirm pitch counts for both teams between innings.
 - a. Managers are required to report pitch counts via the pitch count site within 24 hours of the conclusion of each game. These pitch counts must be confirmed or challenged by the opposing team.

- i. Confirm pitch counts at the fields at each half inning- this eliminates the reason to contest counts.
- 16. ***if the coach/manager communicates with the CLLLLB President or Division VP that the system is not working or can not enter and provides that number it will not count against them.***